

1.

Pre-Production

Concept Development

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“You are required to make a short animation film, game, or a YouTube channel teaser. While you can combine the techniques learned during the semester, you can also use frame-by-frame animation, rigged animation, stop motion blended or a blend of all.” ”

Brainstorming

- End of the world saga
- In unfair world, the rich conquer the poor. Every baby that is born into poverty, one of the five senses get to be taken from them whereas if born into wealth, they get to keep this sense in addition to gaining the power from the poor's baby retracted sense.
 - “Evan” is child born into the poor, with his sight being taken away and given to another rich child. He grows up in tough surroundings cared by his mother. Every night, the mother with the well of freedom tells him a legend about a poor person who traced back to his rich pair and retrieved his missing sense by extracting the related organ and eating it!
 - “Evan” mother’s missing sense was touch, her hands and limbs were cut off to follow the protocol.
 - Enraged with this injustice, “” grows with one single goal, to retrieve his missing sense, and the journey begins, searching for the rich child who is anonymous to him but only has a glimpse of him through his mother’s description.
 - Later on he finds out that the rich child was nothing but a girl who was born with a terminal disease and her eyes are her only windows to the world, and so happen to be the accidental companion of his journey. He now has a choice whether to take what’s his, or grant the little dying girl her final wish?
- Voice activated
 - With every noise, a blink of white lines extend to see through the vibrations in the floor

Concept Story

- In the teaser, instead of portraying the protagonist, the twist is to portray the story from the perspective of the antagonist!
- “Evan” is the poor character that his eyes been taken away from him.
- “Maya” is the rich recipient of the eye.
- The teaser focuses on the scene where “Evan” discovers that “Maya” has his eyes and enraged with anger, he hunts her down the tunnels under the city in an aim to retrieve back what’s his. She already knew this day would come, so she recorded herself to document her findings and why is this happening.
- **BUT THE MOVIE ENDS WITH A TWIST** which will be in the movie, not in the teaser!

Concept Details

- Every rich kid that is born, another poor kid is dedicated to this particular wealthy child.
- At birth, the government assigns one sense to be taken from the poor and given to the rich, in order to elevate the power of that sense in the rich society who live in the central citadel of “Elysia” and help advance the civilization with superhuman powers.
- Ex: Sight = eyes. Eyes + rich kid eyes = double sight. Double sight = unlocking the secrets of the universe through seeing at the level of particles. Particles = physiques.

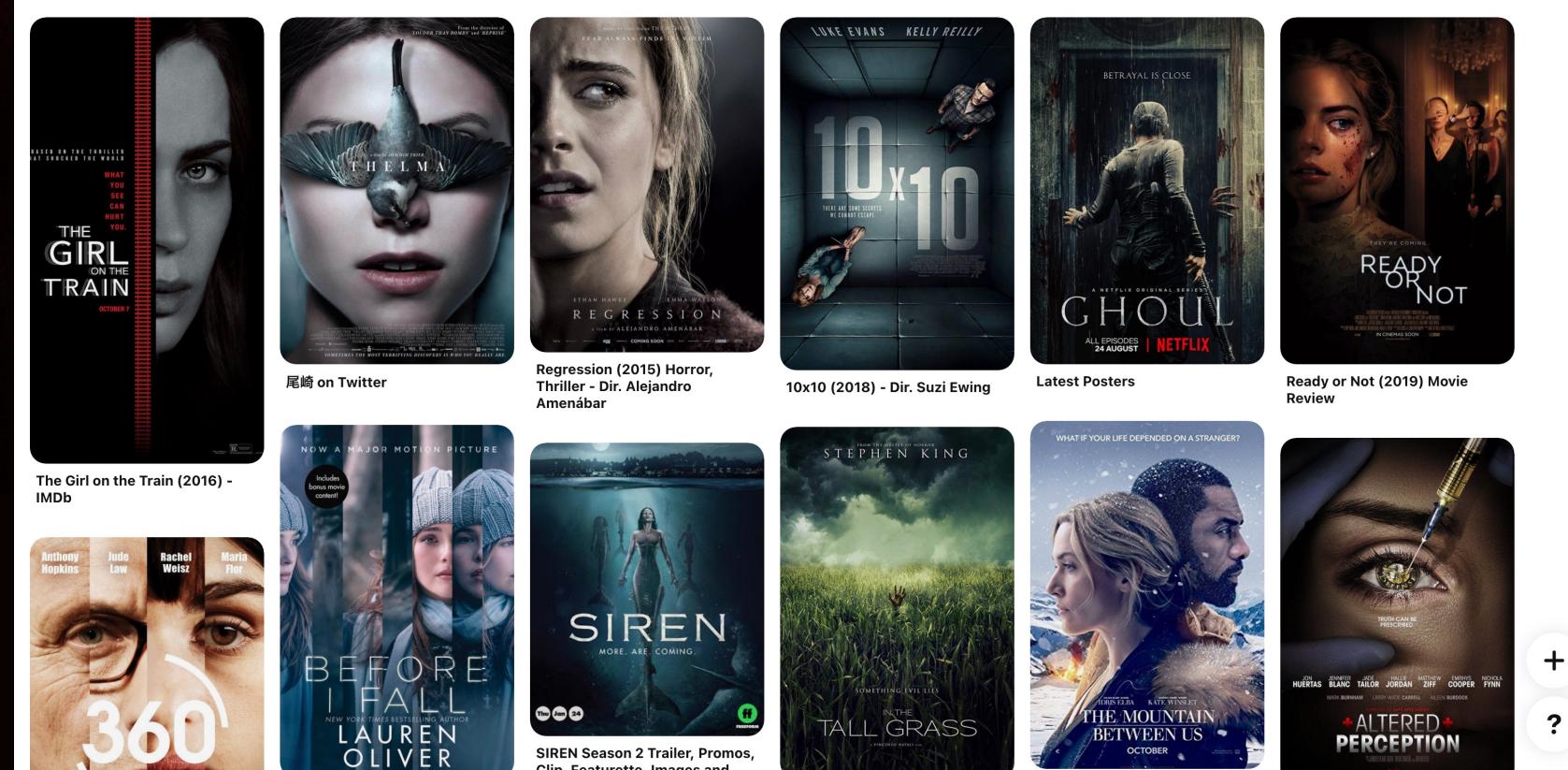
Concept title

“Parallel Sight”

- “Parallel Sight” indicates the relationship between “Evan” and “Maya” as two individuals from different social worlds, which will never intersect together. Even with a shared eye sight to the the transportation of ”Evan’s” eye to “Maya”, they remain parallel to each other as one will never be exactly other, but together they create a whole.
- Genre: Thriller, Horror, and Adventure

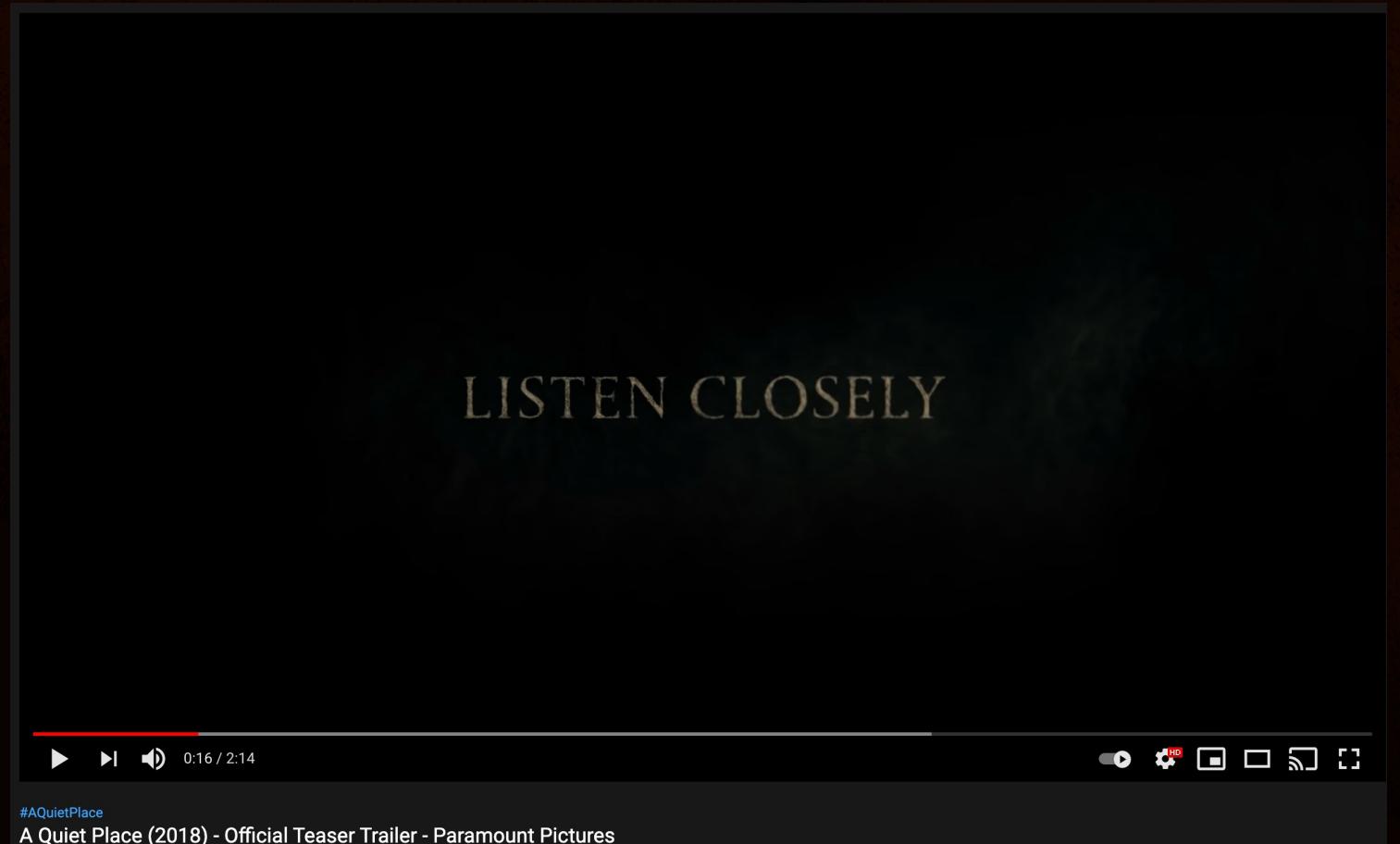
Visual Research

- Initial Scoping
- Getting the feel



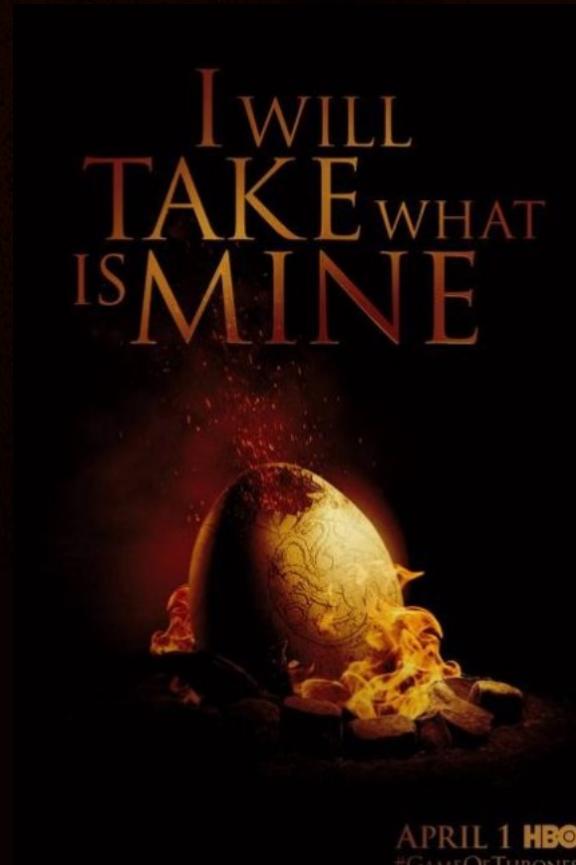
Visual Research

- Initial Scoping
- Getting the feel



Visual Research

- Initial Scoping
- Getting the feel



Visual Research

- Character Design: Anime style
- Simple, not a lot of details



Visual Research

- Character Design: Shi Ki
- Hollow eye characters



Visual Research

- Character Design: Tokyo Goul
- Hollow eye characters
- “Evan’s” hair



Visual Research

- Character Design: The legend of Kora
- The last Air bender
- <https://line.17qq.com/article/s/dlmdppoov.html>



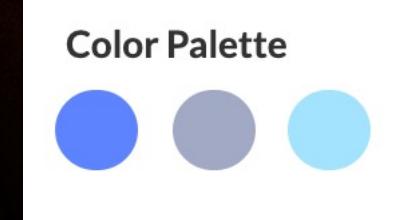
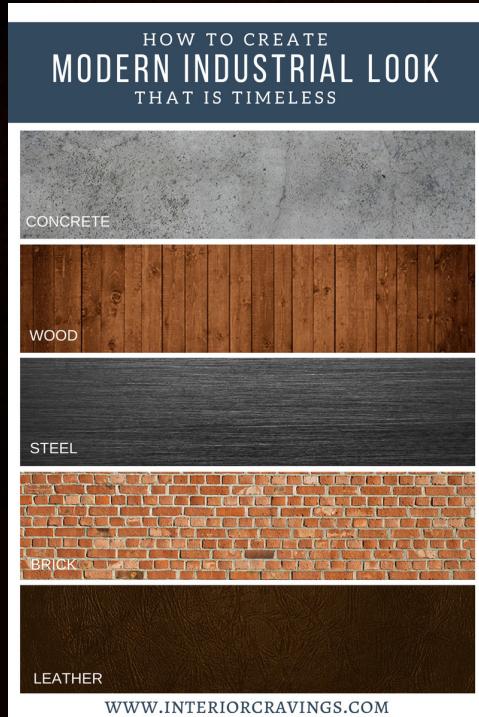
Visual Research

- Investigation Room
- Sewer tunnel



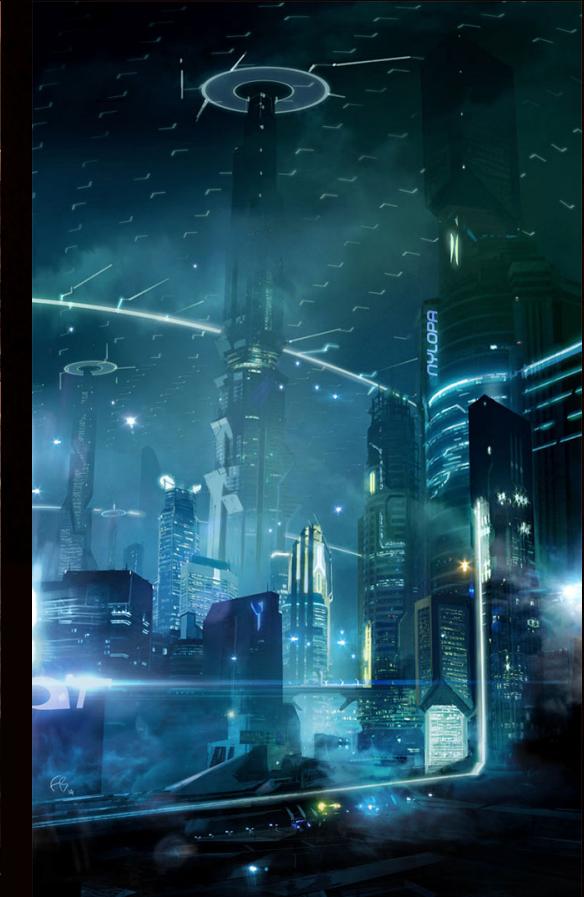
Color Scheme

- Industrial Palette of Rusty brown, beige, dirty green, and a hint of red
- Contrasting Blue for emphasis on the eyes and special elements

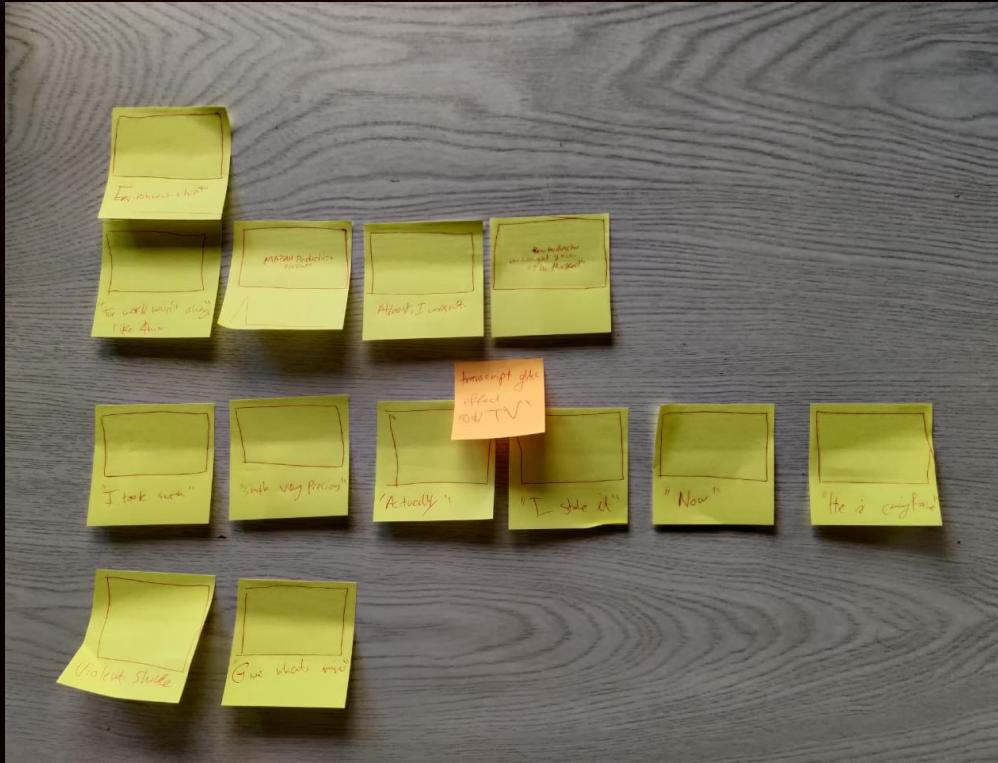


Color Scheme

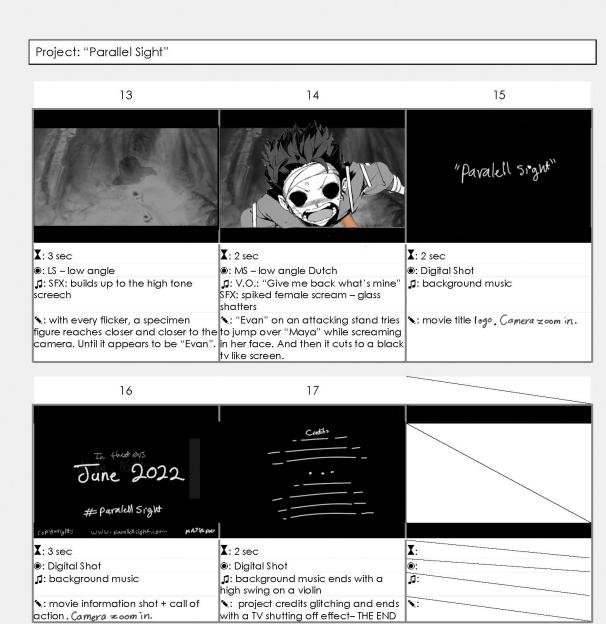
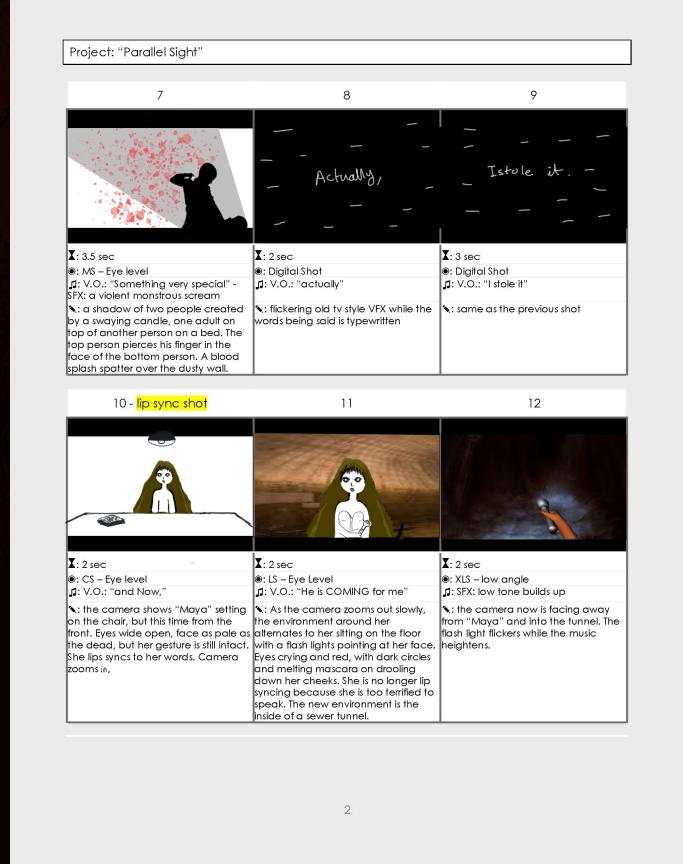
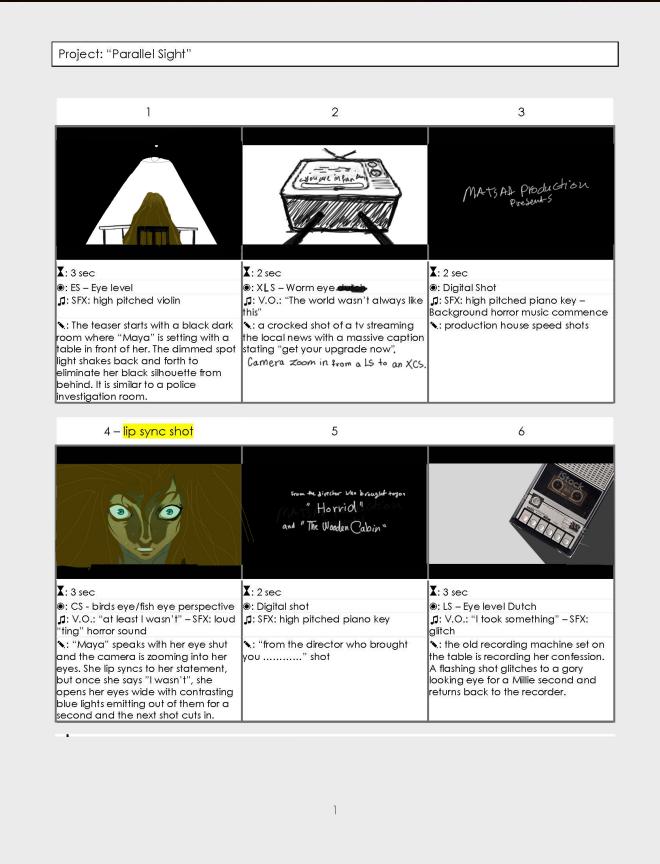
- The poor landscape consists of mostly dirt and filth
- The rich landscape is futuristic glowing blue
- This contrasting scheme reflects the fast segregation between the two worlds, and how different are the social classes and its effect on the environment



Storyboard Planning



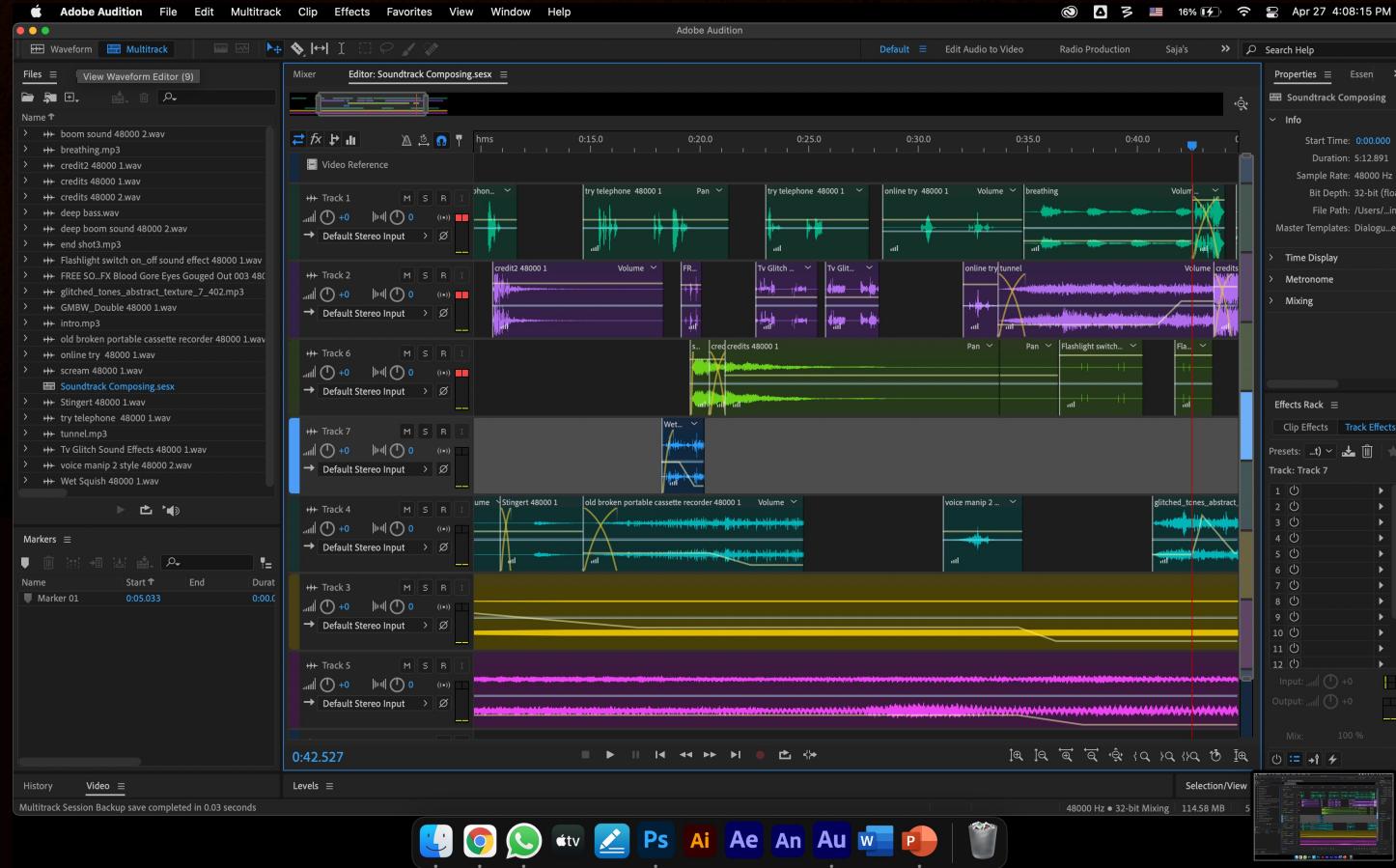
Storyboard



2. Production

Process Workflow

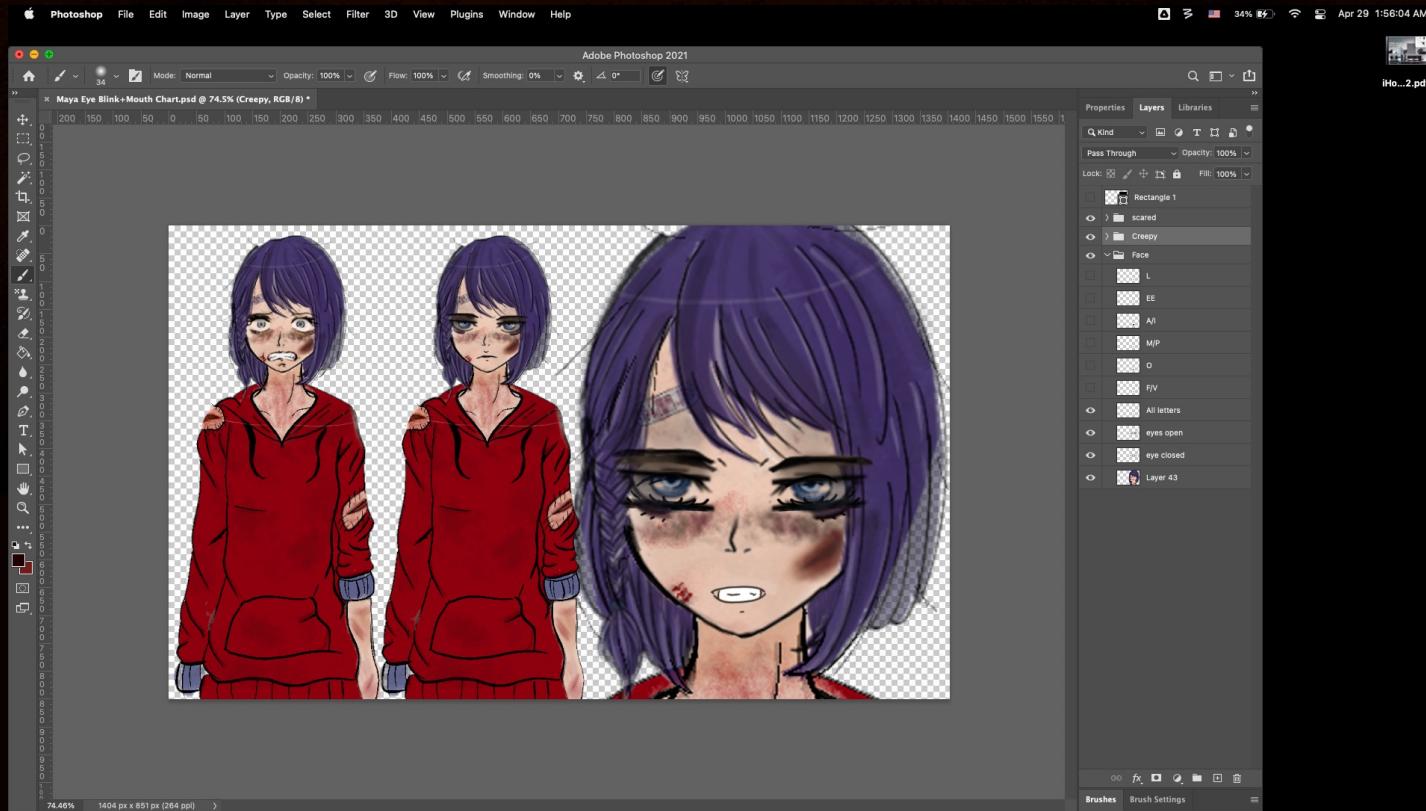
Sound Composing: Adobe AU



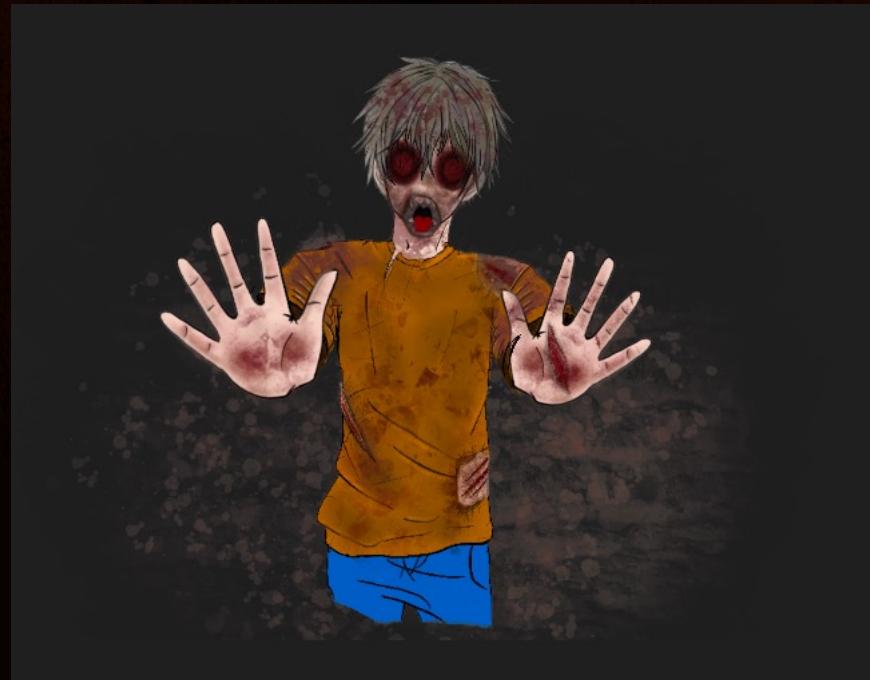
Digital Drawing: Adobe Ps



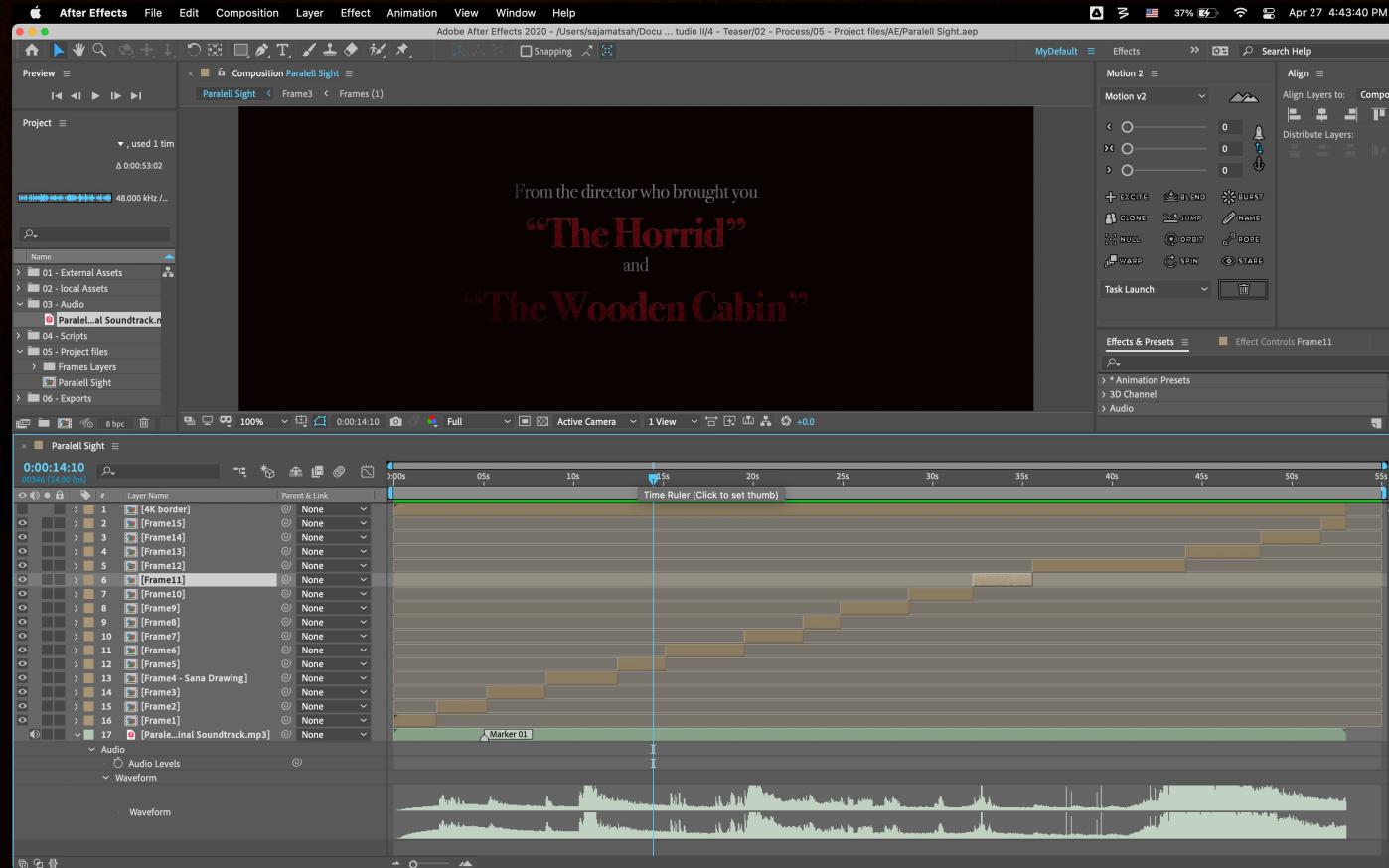
Digital Drawing: Adobe Ps



Digital Drawing: Adobe Ps - Characters



Digital Animation: Adobe Ae



Digital Animation: Adobe Ae

